

# Agent Orange

Race: Skaven

Head Coach: Torsten

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Tetrahydrocannabinol	Rat Ogre	6	5	2	8	Loner, Frenzy, Mighty Blow, Prehensile Tail, Wild Animal, Juggernaut	MNG				3		6	170 000
2	Dioxin	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Wrestle, Leap		6	3		1		17	120 000
3	Polonium Secundus	Lineman	7	3	3	7							1	5	50 000
4	Laburnum	Lineman	7	3	3	7									50 000
5	Cadmium Secundus	Lineman	7	3	3	7	Kick					1	1	7	70 000
6	Arsen	Thrower	7	3	3	7	Pass, Sure Hands, Block		3				1	8	90 000
7	Botulinumtoxin	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Wrestle, Tackle, Horns		5	3		2	3	33	150 000
8	Batrachotoxin	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Block, Side Step, Tackle		2	8			1	31	140 000
9	Maitotoxin	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Block, Side Step, Fend		2	10			2	42	140 000
10	Tetrodotoxin	Blitzer	7	3	3	8	Block, Mighty Blow					6		12	110 000
11	Zyankalie Secundus	Blitzer	7	3	3	8	Block, Mighty Blow, Guard			1		6	2	25	130 000
12	Hydrargyrum	Lineman	7	3	3	7									50 000
13	Rizin	Lineman	7	3	3	7									50 000
14	Nowitschok	Lineman	7	3	3	7									50 000
15	Cortinarius Splendens	Lineman	7	3	3	7									50 000

Total number of players next game: 14/15

Totals (excl TV for MNG players): 18 25 0 19 11 186 1 250 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2):	___ x	50 000
Bribes (0-3):	___ x	100 000
Extra Training (0-4):	___ x	100 000
Halfing Master Chef (0-1):	___ x	300 000
Wandering Apothecaries (0-2):	___ x	100 000
Wizard (0-1):	___ x	0
Card budget:	x	0
Gate:		
FAME:		

ROSTER BY  
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### Team Goods

Rerolls:	3	x	60 000	=	180 000
Fan Factor:	7	x	10 000	=	70 000
Assistant Coaches:	3	x	10 000	=	30 000
Cheerleaders:	3	x	10 000	=	30 000
Apothecary:	1	x	50 000	=	50 000
Treasury:					50 000
<b>Team Value (incl MNGs value):</b>					<b>1 780 000</b>
<b>Induced Value:</b>					<b>0</b>
<b>Match Value (TV for match):</b>					<b>1 610 000</b>

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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