

Agent Orange

Race: Skaven

Head Coach: Torsten

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
2	Dioxin	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Wrestle	MNG	4	3		1		15	100 000
3	Polonium Secundus	Lineman	7	3	3	7									50 000
4	Laburnum	Lineman	7	3	3	7									50 000
5	Cadmium Secundus	Lineman	7	3	3	7									50 000
6	Arsen	Thrower	7	3	3	7	Pass, Sure Hands, Block		3				1	8	90 000
7	Botulinumtoxin	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Wrestle, Horns		2	2		1	2	20	130 000
8	Batrachotoxin	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Block		1	3			1	15	100 000
9	Maitotoxin	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Block, Side Step		2	5			1	22	120 000
10	Tetrodotoxin	Blitzer	7	3	3	8	Block, Mighty Blow	MNG				4		8	110 000
11	Zyankalie Secundus	Blitzer	7	3	3	8	Block, Mighty Blow, Guard			1		2	2	17	130 000
12	Hydrargyrum	Lineman	7	3	3	7									50 000
13	Rizin	Lineman	7	3	3	7									50 000
14	Nowitschok	Lineman	7	3	3	7									50 000

Total number of players next game: 11/13

Totals (excl TV for MNG players): 12 14 0 8 7 105 870 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	___ x	50 000
Bribes (0-3):	___ x	100 000
Extra Training (0-4):	___ x	100 000
Halfing Master Chef (0-1):	___ x	300 000
Wandering Apothecaries (0-2):	___ x	100 000
Wizard (0-1):	___ x	0
Card budget:	x	0
Gate:		
FAME:		

ROSTER BY
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Team Goods

Rerolls:	3	x	60 000	=	180 000
Fan Factor:	5	x	10 000	=	50 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Treasury:					120 000
Team Value (incl MNGs value):					1 360 000
Induced Value:					0
Match Value (TV for match):					1 150 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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